

FLIP AND FRAME GAME BOARD A (ADDITION)

K-2nd Grade Mathematics

How to play:

1. Shuffle the teen numeral cards (11–19) and stack face down.
2. Player A: **Flip** a teen numeral card. **Frame** it – complete the number on your double ten frame using the two-sided counters. **Fill** in the second ten frame given the 10 already filled in on the first ten frame.
3. Player B: Tell Player A whether you agree or disagree with their model and why.
4. Players A & B: Record the teen number and an equation on your recording sheet.
5. Players A & B: Continue to take turns with steps 1 – 4.

