

## RACE TO 10 GAME BOARD A

K-2nd Grade Mathematics

### How to play:

1. Partner A: Roll the die and move that many spaces on your number path.
2. Partner B: Roll the die and move that many spaces on your number path.
3. Partners A and B: Find the difference between your locations on the number paths. Write an equation to show the difference between locations.
4. Play additional rounds, continuing to move along the number path and comparing to find the difference after each round until one partner reaches the 10 first.

