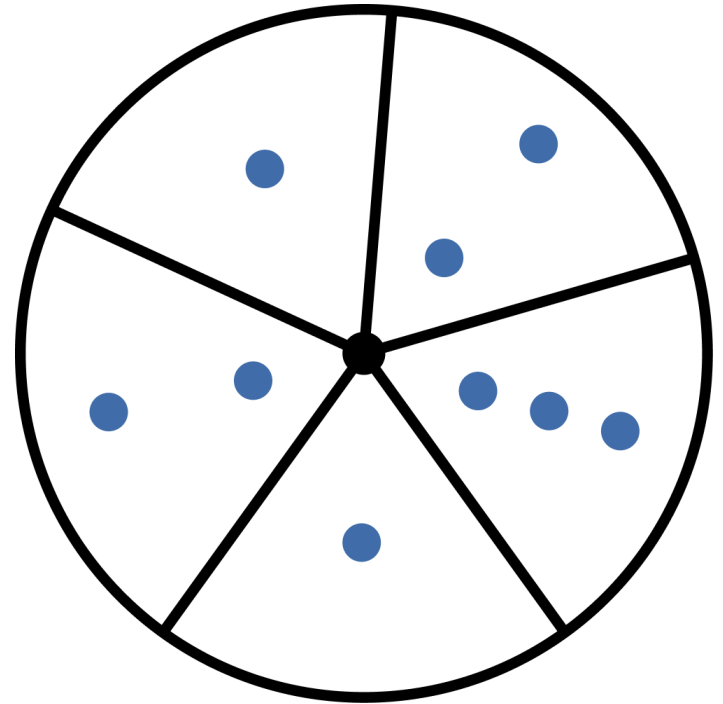


RACE TO 5 GAME BOARD C

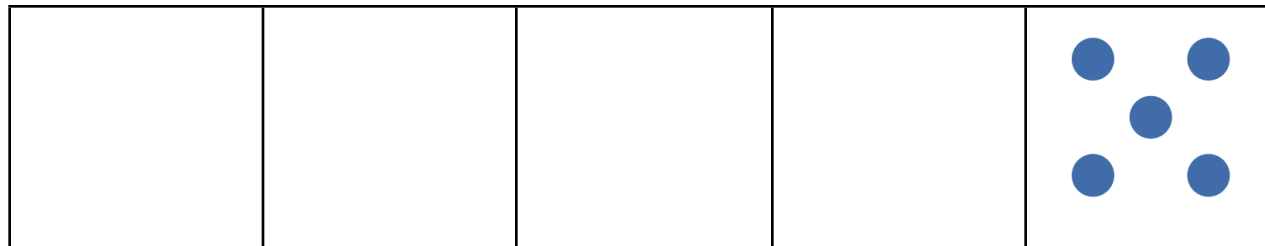
K-2nd Grade Mathematics

How to play:

1. Take turns spinning the spinner.
2. Count the dots on the spinner.
3. Put that many cubes on your frame.
4. Cover 1 square with 1 cube.
5. If there isn't enough space, lose a turn!
6. Keep spinning until your five frame is full.
7. First to 5 wins!



A



B

