

Narrative Brainstorming Graphic Organizer

Point of view:

Juan Pedro

Setting:

castle

Characters:

Juan Pedro, King Aveno,
Abuela, Queen Rosalinda

Climax:

Discover Solimar is
missing

Rising Action:

Plan: Use Solimar's
powers

Rising Action:

Plan: force King
Sebastián to sell land

Exposition:

King Aveno takes over
castle

Falling Action:

Realizes the plan to help King
Aveno may not work

Resolution:

Send guards to find
Solimar