

THE TEN TRAIL GAME BOARD (ADDING 10)

K-2nd Grade Mathematics

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|-----------------|-----------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|
| Start | $12 + 10$ | $16 + 10$ | 10 more than 10 | $18 + 10$ | 10 more than 13 | $21 + 10$ | $20 + 10$ |
| | | | | | | | $25 + 10$ |
| $77 + 10$ | $78 + 10$ | $66 + 10$ | $85 + 10$ | $84 + 10$ | $60 + 10$ | | |
| $59 + 10$ | | | | | 10 more than 88 | | |
| 10 more than 50 | | | Finish | 10 more than 90 | $86 + 10$ | $89 + 10$ | 10 more than 30 |
| $45 + 10$ | | | | | | | $33 + 10$ |
| $46 + 10$ | $58 + 10$ | 10 more than 49 | $47 + 10$ | $40 + 10$ | $41 + 10$ | 10 more than 37 | $30 + 10$ |

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How to Play:

1. Put both counters on **Start** to begin. Partners take turns rolling a die and moving that many spaces on the board.
2. Each partner solves the problem that they land on using mental math (you may use a hundreds chart to help).
3. Take turns moving along the ten trail until the first player reaches the **Finish** square.